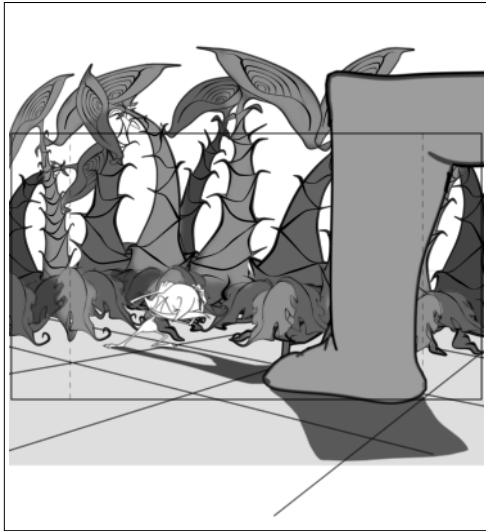


Scene	Duration	Panel	Duration
8	03:15	1	00:07



Action Notes

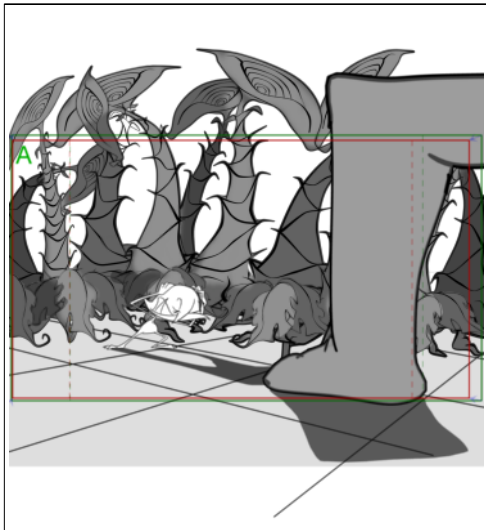
START SCENE 8

Establish shot of the secondary character (THE CREATURE) in raged with his hands on it's head

Notes

Establish a LONG DOWN-SHOT of the secondary character (THE CREATURE)

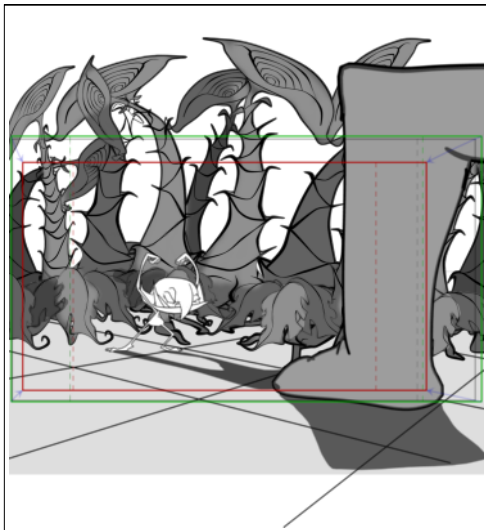
Scene	Duration	Panel	Duration
8	03:15	2	00:03



Notes

START DIAGONAL PAN with TRUCK-IN to MED LONG-SHOT of the secondary character (THE CREATURE)

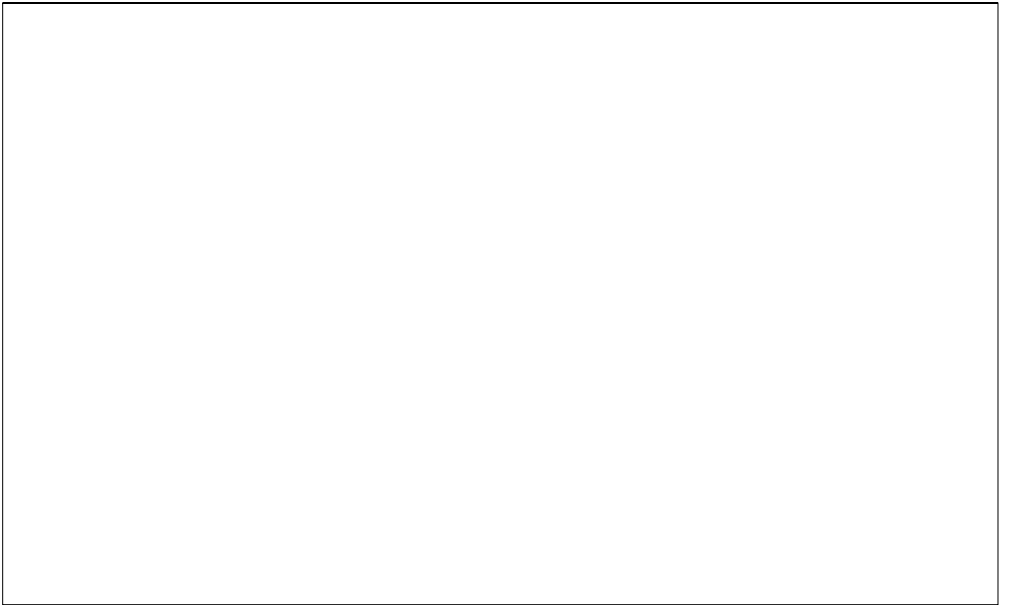
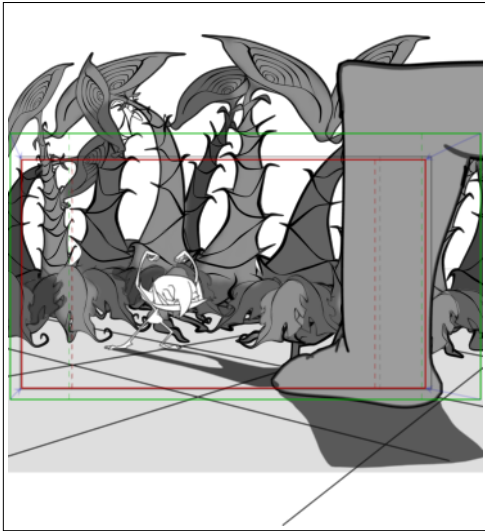
Scene	Duration	Panel	Duration
8	03:15	3	00:10



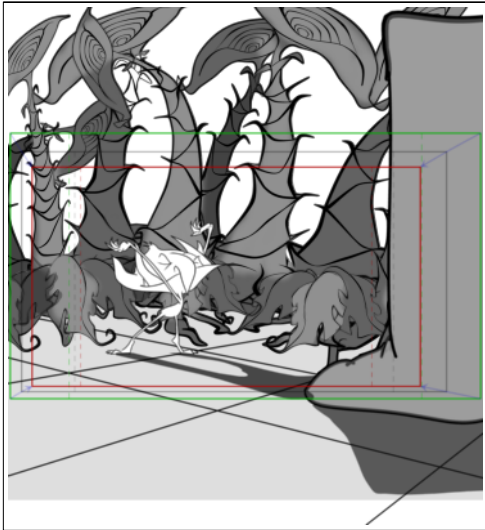
Action Notes

The secondary character's (THE CREATURE) Ears and Sharp teeth begin to grow

Scene	Duration	Panel	Duration
8	03:15	3	00:10



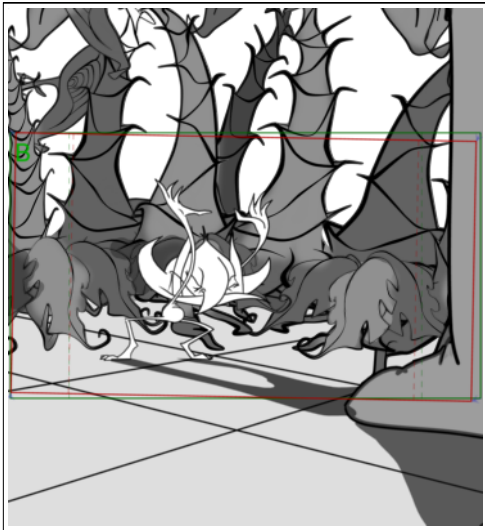
Scene	Duration	Panel	Duration
8	03:15	4	00:10



Action Notes
The secondary character (THE CREATURE) raises it's hands in fury as its Ears and Sharp teeth get bigger

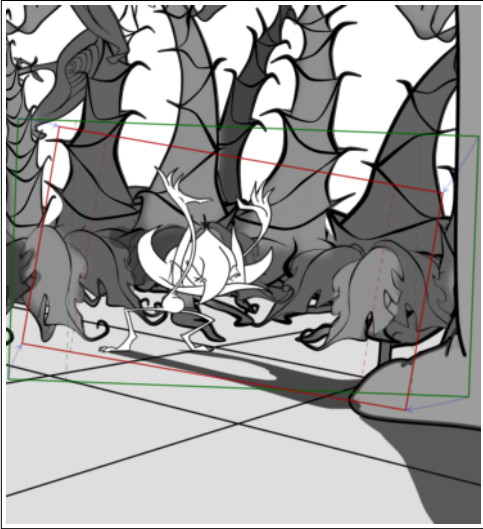
Notes
From MED LONG-SHOT transition to a DUTCH ROLL of the secondary character (THE CREATURE)

Scene	Duration	Panel	Duration
8	03:15	5	00:02

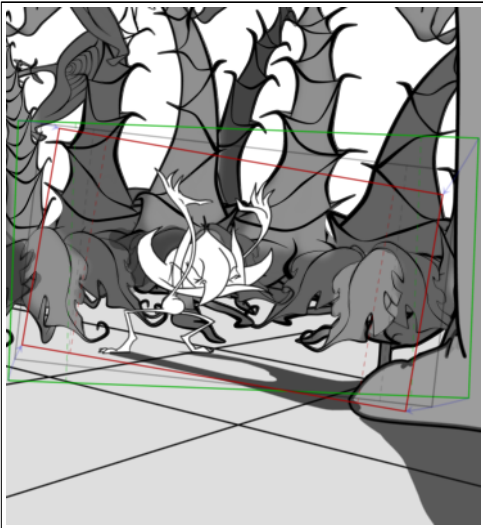


Action Notes
The secondary character (THE CREATURE) begins to through it hands down to the ground

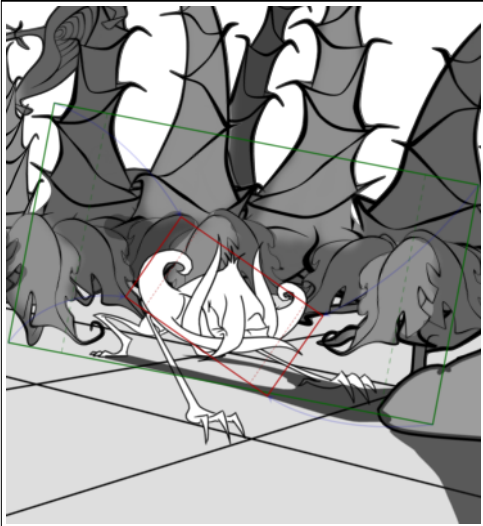
Scene	Duration	Panel	Duration
8	03:15	6	00:08



Scene	Duration	Panel	Duration
8	03:15	6	00:08



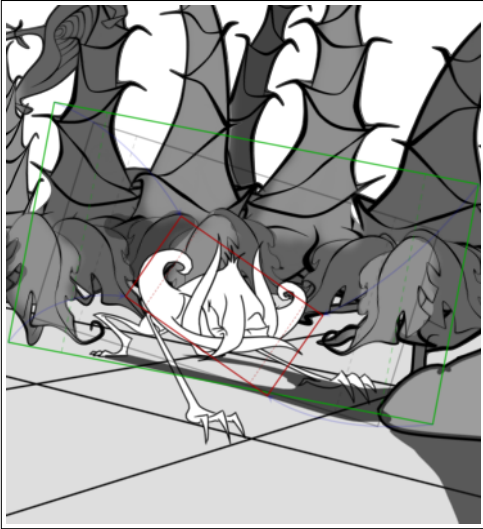
Scene	Duration	Panel	Duration
8	03:15	7	00:23



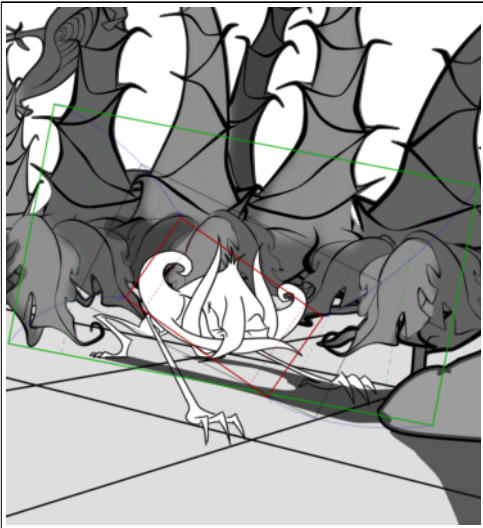
Action Notes

The secondary character (THE CREATURE) slams its hands down to the ground with its eyes still closed

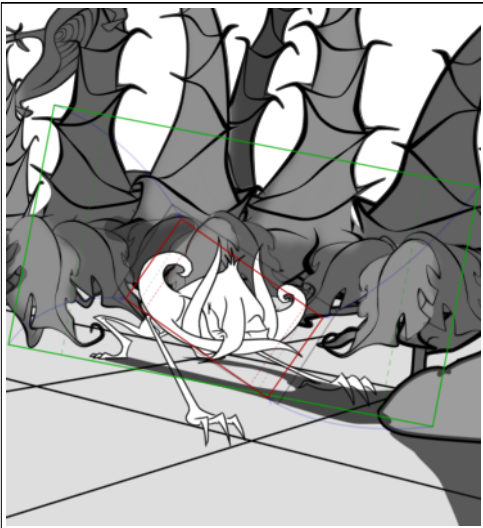
Scene	Duration	Panel	Duration
8	03:15	7	00:23



Scene	Duration	Panel	Duration
8	03:15	7	00:23



Scene	Duration	Panel	Duration
8	03:15	7	00:23



Scene	Duration	Panel	Duration
8	03:15	8	01:00



Action Notes

END SCENE 8

The secondary character (THE CREATURE) is established Extreme Close-Up-Shot with a crazy look eyes wide, sharp teeth getting bigger, and ears getting bigger and curling like horns

Notes

End Dutch Roll Transition to a Extreme Close-Up of the secondary character (THE CREATURE)

END SCENE 8

CUT TO SCENE 9